



Customer:

Issued Date: Nov. 19, 2009 Model No.: V400H1 - PH2 Approval

# **TFT LCD Approval Specification**

# MODEL NO.: V400H1 - PH2

Approved by:						
Note:	Note:					
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A	T\	/HD				
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Approval

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# **REVISION HISTORY**

Version	Date	Page (New)	Section	Description
Ver 2.0	Nov. 19,'09	All	All	Tentative Specification was first issued.



### 1. GENERAL DESCRIPTION

#### 1.1 OVERVIEW

V400H1-PH2 is a 40" TFT Liquid Crystal Display cell with driver ICs and 4ch-LVDS interface. This product supports 1920 x 1080 Full HDTV format and can display 1.07G colors (8-bit+Hi-FRC/color). The backlight unit is not built-in.

### 1.2 CHARACTERISTICS

CHARACTERISTICS ITEMS	SPECIFICATIONS			
Screen Diagonal [in]	40			
Pixels [lines]	1920 x 1080			
Active Area [mm]	885.6(H) x 498.15 (V) (40" diagonal)			
Sub -Pixel Pitch [mm]	0.15375 (H) x 0.46125 (V)			
Pixel Arrangement	RGB vertical stripe			
Weight [g]	TYP. 1908			
Physical Size [mm]	Reference 2D Drawing			
Display Mode	Transmissive mode / Normally black			
Contract Datie	6500:1 Typ.			
Contrast Ratio	(Typical value measured at CMO's module)			
Glass thickness (Array/CF) [mm]	0.7 / 0.7			
Viewing Angle (CD>20)	+88/-88(H),+88/-88(V) Typ.			
Viewing Angle (CR>20)	(Typical value measured at CMO's module)			
	R=(0.635, 0.323)			
	G=(0.285, 0.602)			
Color Chromaticity	B=(0.148, 0.056)			
	W=(0.280, 0.290)			
	(Typical value measured at CMO's module)			
Call Transport 10/1	4.6% Typ.			
Cell Transparency [%]	(Typical value measured at CMO's module)			
Delevinos (CF eide)	Super Wide View Glare coating, 1030.18 (H) x 586.37(w)			
Polarizer (CF side)	Hardness: 3H			
Polarizer (TFT side)	Super Wide View, 1030.18(H) x 586.37(w).			

### 1.3 MECHANICAL SPECIFICATIONS

Item	Min. Typ. Max.		Unit	Note	
Weight	2260	2560	2860	g	-
I/F connector mounting position	The mounting inclination of the connector makes the screen center within ±0.5mm as the horizontal.				(2)

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

(2) Connector mounting position





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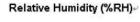
### 2. ABSOLUTE MAXIMUM RATINGS

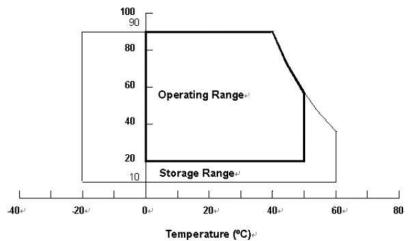
### 2.1 ABSOLUTE RATINGS OF ENVIRONMENT (BASE ON CMO MODULE V400H1-LH9)

Item	Symbol	Va	Unit	Note		
item	Symbol	Min.	Max.	Offic	Note	
Storage Temperature	TST	-20	+60	°C	(1)	
Operating Ambient Temperature	TOP	0	50	°C	(1), (2)	
Shock (Non-Operating)	SNOP	-	30	G	(3), (5)	
Vibration (Non-Operating)	VNOP	-	1.0	G	(4), (5)	

Note (1) Temperature and relative humidity range is shown in the figure below.

- (a) 90 %RH Max. (Ta  $\leq$  40 °C).
- (b) Wet-bulb temperature should be 39 °C Max. (Ta > 40 °C).
- (c) No condensation.
- Note (2) The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to 65 °C with LCD module alone in a temperature controlled chamber. Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 65 °C. The range of operating temperature may degrade in case of improper thermal management in final product design.
- Note (3) 11 ms, half sine wave, 1 time for  $\pm X$ ,  $\pm Y$ ,  $\pm Z$ .
- Note (4) 10 ~ 200 Hz, 10 min, 1 time each X, Y, Z.
- Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.







### 2.2 PACKAGE STORAGE

Storage condition: With shipping package.

Storage temperature rang:  $25\pm5^{\circ}$ C Storage humidity range:  $50\pm10^{\circ}$ RH

Shelf life: a month

### 2.3 ELECTRICAL ABSOLUTE RATINGS (OPEN CELL)

Item	Symbol	Va	lue	Unit	Note
item	Symbol	Min.	Max.	Offic	Note
Power Supply Voltage	VCC	-0.3	13.5	V	(1)
Logic Input Voltage	VIN	-0.3	3.6	V	(1)

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.



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# 3. ELECTRICAL CHARACTERISTICS

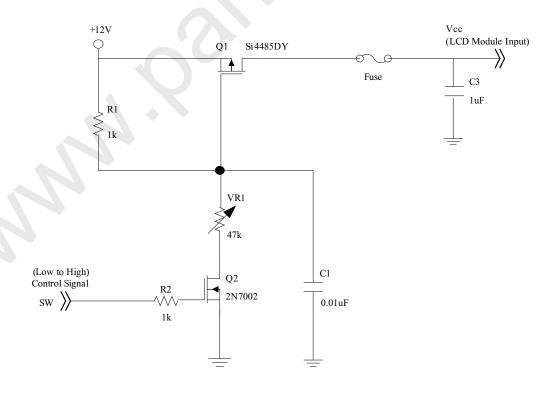
### 3.1 TFT LCD OPEN CELL

 $(Ta = 25 \pm 2 \, ^{\circ}C)$ 

	Parameter		Cymbal	Value			Linit	Nata
Parameter			Symbol	Min.	Тур.	Max.	Unit	Note
Power Supply Voltage			V <sub>CC</sub>	10.8	12	13.2	V	(1)
Rush Curr	ent		I <sub>RUSH</sub>	-	-	4.84	Α	(2)
		White Pattern	-	-	0.97	-	Α	
Power Sup	oply Current	Horizontal Stripe	-	-	1.72	2.236	Α	(3)
		Black Pattern	-	-	0.44	-	Α	
	Differential Input High Threshold Voltage Differential Input Low LVDS Threshold Voltage		$V_{LVTH}$	+100	-	-	mV	
LVDS			$V_{LVTL}$	-	- 1	-100	mV	(4)
interface	Common Inp	out Voltage	$V_{CM}$	1.0	1.2	1.4	V	(4)
	Differential in	Differential input voltage		200	<b>—</b>	600	mV	
	Terminating	Terminating Resistor		-	100	-	ohm	
CMOS	Input High T	hreshold Voltage	V <sub>IH</sub>	2.7	-	3.3	V	
interface	Input Low Th	nreshold Voltage	V <sub>IL</sub>	0	-	0.7	V	

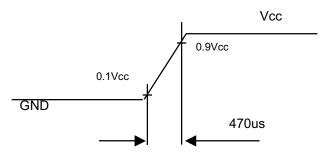
Note (1) The module should be always operated within the above ranges.

Note (2) Measurement condition:

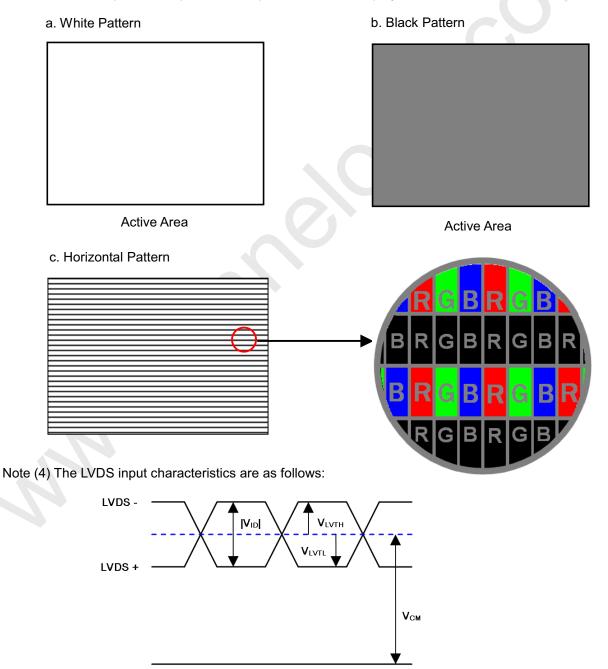




# Vcc rising time is 470us



Note (3) The specified power supply current is under the conditions at Vcc = 12 V, Ta = 25 ± 2 °C, fv = 120 Hz, whereas a power dissipation check pattern below is displayed.

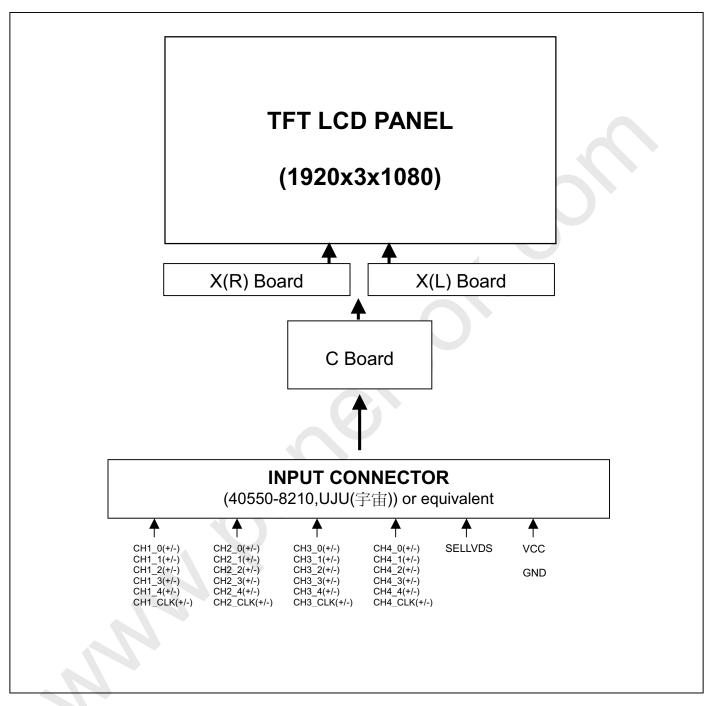




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### 4. BLOCK DIAGRAM

#### 4.1 TFT LCD OPEN CELL





## 5. INPUT TERMINAL PIN ASSIGNMENT

#### **5.1 TFT LCD Module**

CNF1 Connector Pin Assignment (40550-8210.UJU(宇宙) or equivalent)

Pin	Name	Description	Note
1	VCC	+12V power supply	
2	VCC	+12V power supply	
3	VCC	+12V power supply	
4	VCC	+12V power supply	
5	VCC	+12V power supply	
6	N.C.	No Connection	(1)
7	GND	Ground	
8	GND	Ground	
9	GND	Ground	
10	CH1[0]-	First pixel Negative LVDS differential data input. Pair 0	
11	CH1[0]+	First pixel Positive LVDS differential data input. Pair 0	
12	CH1[1]-	First pixel Negative LVDS differential data input. Pair 1	
13	CH1[1]+	First pixel Positive LVDS differential data input. Pair 1	
14	CH1[2]-	First pixel Negative LVDS differential data input. Pair 2	
15	CH1[2]+	First pixel Positive LVDS differential data input. Pair 2	
16	GND	Ground	
17	CH1CLK-	First pixel Negative LVDS differential clock input.	
18	CH1CLK+	First pixel Positive LVDS differential clock input.	
19	GND	Ground	
20	CH1[3]-	First pixel Negative LVDS differential data input. Pair 3	
21	CH1[3]+	First pixel Positive LVDS differential data input. Pair 3	
22	CH1[4]-	First pixel Negative LVDS differential data input. Pair 4	
23	CH1[4]+	First pixel Positive LVDS differential data input. Pair 4	
24	GND	Ground	
25	CH3[0]-	Third pixel Negative LVDS differential data input. Pair 0	
26	CH3[0]+	Third pixel Positive LVDS differential data input. Pair 0	
27	CH3[1]-	Third pixel Negative LVDS differential data input. Pair 1	
28	CH3[1]+	Third pixel Positive LVDS differential data input. Pair 1	
29	CH3[2]-	Third pixel Negative LVDS differential data input. Pair 2	
30	CH3[2]+	Third pixel Positive LVDS differential data input. Pair 2	
31	GND	Ground	
32	CH3CLK-	Third pixel Negative LVDS differential clock input.	
33	CH3CLK+	Third pixel Positive LVDS differential clock input.	





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34	GND	Ground	
35	CH3[3]-	Third pixel Negative LVDS differential data input. Pair 3	
36	CH3[3]+	Third pixel Positive LVDS differential data input. Pair 3	
37	CH3[4]-	Third pixel Negative LVDS differential data input. Pair 4	
38	CH3[4]+	Third pixel Positive LVDS differential data input. Pair 4	
39	GND	Ground	
40	SCL	I2C Bus	
41	N.C.	No Connection	(1)
42	N.C.	No Connection	(1)
43	WP	Write Protection for EEPROM	
44	SDA	I2C Bus	
45	LVDS_SEL	LVDS Data Format Selection	(2)
46	N.C.	No Connection	(1)
47	N.C.	No Connection	(1)
48	N.C.	No Connection	(1)
49	N.C.	No Connection	(1)
50	N.C.	No Connection	(1)
51	N.C.	No Connection	(1)
52	GND	Ground	
53	CH4[4]+	Fourth pixel Positive LVDS differential data input. Pair 4	
54	CH4[4]-	Fourth pixel Negative LVDS differential data input. Pair 4	
55	CH4[3]+	Fourth pixel Positive LVDS differential data input. Pair 3	
56	CH4[3]-	Fourth pixel Negative LVDS differential data input. Pair 3	
57	GND	Ground	
58	CH4CLK+	Fourth pixel Positive LVDS differential clock input.	
59	CH4CLK-	Fourth pixel Negative LVDS differential clock input.	
60	GND	Ground	
61	CH4[2]+	Fourth pixel Positive LVDS differential data input. Pair 2	
62	CH4[2]-	Fourth pixel Negative LVDS differential data input. Pair 2	
63	CH4[1]+	Fourth pixel Positive LVDS differential data input. Pair 1	
64	CH4[1]-	Fourth pixel Negative LVDS differential data input. Pair 1	
65	CH4[0]+	Fourth pixel Positive LVDS differential data input. Pair 0	
66	CH4[0]-	Fourth pixel Negative LVDS differential data input. Pair 0	
67	GND	Ground	
68	CH2[4]+	Second pixel Positive LVDS differential data input. Pair 4	
69	CH2[4]-	Second pixel Negative LVDS differential data input. Pair 4	

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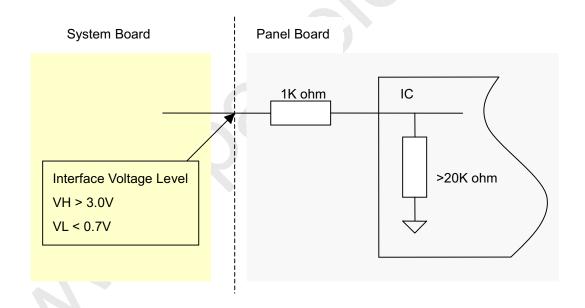
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70	CH2[3]+	Second pixel Positive LVDS differential data input. Pair 3
71	CH2[3]-	Second pixel Negative LVDS differential data input. Pair 3
72	GND	Ground
73	CH2CLK+	Second pixel Positive LVDS differential clock input.
74	CH2CLK-	Second pixel Negative LVDS differential clock input.
75	GND	Ground
76	CH2[2]+	Second pixel Positive LVDS differential data input. Pair 2
77	CH2[2]-	Second pixel Negative LVDS differential data input. Pair 2
78	CH2[1]+	Second pixel Positive LVDS differential data input. Pair 1
79	CH2[1]-	Second pixel Negative LVDS differential data input. Pair 1
80	CH2[0]+	Second pixel Positive LVDS differential data input. Pair 0
81	CH2[0]-	Second pixel Negative LVDS differential data input. Pair 0
82	GND	Ground

Note (1) Reserved for internal use. Please leave it open.

Note (2) High=connect to +3.3V or Open: VESA Format ; Low= connect to GND: JEIDA Format.

Note (3) Interface optional pin has internal scheme as following diagram. Customer should keep the interface voltage level requirement as below.



Note (4) LVDS 4-port Data Mapping

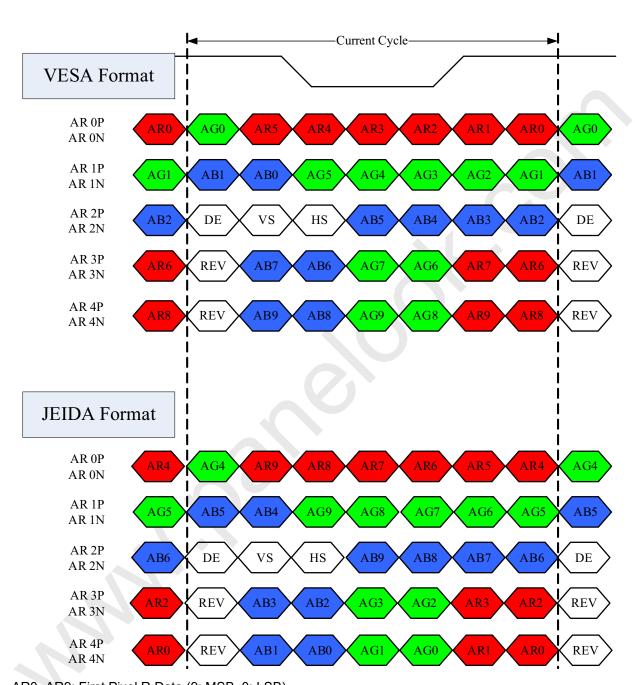
Port	Channel of LVDS	Data Stream
1st Port	First Pixel	1, 5, 9,1913, 1917
2nd Port	Second Pixel	2, 6, 10,1914, 1918
3rd Port	Third Pixel	3, 7, 11,1915, 1919
4th Port	Fourth Pixel	4, 8, 12,1916, 1920



# **5.2 LVDS INTERFACE**

VESA Format : SELLVDS = H or Open

JEIDA Format : SELLVDS = L



AR0~AR9: First Pixel R Data (9; MSB, 0; LSB) AG0~AG9: First Pixel G Data (9; MSB, 0; LSB)

AB0~AB9: First Pixel B Data (9; MSB, 0; LSB)

DE: Data enable signal DCLK: Data clock signal

**RSV: Reserved** 



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### **5.3 COLOR DATA INPUT ASSIGNMENT**

The brightness of each primary color (red, green and blue) is based on the 10-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

			Data Signal																												
	Color	Red				Green						Blue B9 B8 B7 B6 B5 B4 B3 B2 B1 B0																			
	_	R9		_	R6	R5		R3	_	R1	R0	G9		G7	G6		G4			G1	G0	B9	B8		B6		_	_	_		
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
Basic	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1 1
Colors	Cyan	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1 1
	Magenta	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Red (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1)	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Gray	Red (2)	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Scale	:			:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	- 4	:	1:	-		:	:	:	:	:	:
Of	:			;	;	;	;	;	;	:	;	:	:	:	:	:	:	:	:	:	:	;	: `	:	:	:	:	:	:	:	:
Red	Red (1021)	1	1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1022)	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (1023)	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0 0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
Gray	Green (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	U	0	0	0	0	0	0	0	0	0
Scale	1	:	1	1	1	1	1	1	1	1 :	1	:	1	:	:		1		N:		1	:	:	1 :	:	:	:	:	1	:	:
Of	: Green (1021)	0	0	0	0	:	0	0	0	0	0	1	1	1	:	: 1	1	1	1	0	1	0	0	:	:	:	:	0	0	0	0
Green	Green (1021) Green (1022)	-	0	0	0	0	0	0		-	0	1	1	1	1	1	1	1		1	0	-		0	0	0	0		0	-	0
	Green (1022)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	` ,	_															1														Ť
	Blue (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
Gray	Blue (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Scale	:	:	:	:	:	:	:	:	:	:			:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	: '
Of	<u> </u>	:	1 :	:	:	:	:	:	:	÷	:\		: /	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	1 : '
Blue	Blue (1021)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	1
	Blue (1022)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0
	Blue (1023)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1

Note (1) 0: Low Level Voltage, 1: High Level Voltage



# 6. INTERFACE TIMING

#### **6.1 INPUT SIGNAL TIMING SPECIFICATIONS**

The input signal timing specifications are shown as the following table and timing diagram.

Signal	Item	Symbol	Min.	Тур.	Max.	Unit	Note	
LVDS Receiver Clock	Frequency	F <sub>clkin</sub> (=1/TC)	60	74.25	80	MHz		
	Input cycle to cycle jitter	T <sub>rcl</sub>	-	-	200	ps	(3)	
	Spread spectrum modulation range	Fclkin_mod	F <sub>clkin</sub> -2%	-	F <sub>clkin</sub> +2%	MHz	(4)	
	Spread spectrum modulation frequency	F <sub>SSM</sub>	-	-	200	KHz	(4)	
LVDS	Setup Time	Tlvsu	600	-	-	ps	(5)	
Receiver Data	Hold Time	Tlvhd	600	-	-	ps	(5)	
	Frame Rate	F <sub>r5</sub>	97	100	103	Hz	(6)	
Vertical	Frame Rate	F <sub>r6</sub>	117	120	123	Hz		
Active Display	Total	Tv	1115	1125	1135	Th	Tv=Tvd+Tvb	
Term	Display	Tvd	1080	1080	1080	Th	_	
	Blank	Tvb	35	45	55	Th	_	
Horizontal	Total	Th	540	550	575	Тс	Th=Thd+Thb	
Active Display	Display	Thd	480	480	480	Тс	_	
	Blank	Thb	60	70	95	Tc	_	

Note (1) Since the module is operated in DE only mode, Hsync and Vsync input signals should be set to low logic level. Otherwise, this module would operate abnormally.

Note (2) Please make sure the range of pixel clock has follow the below equation:

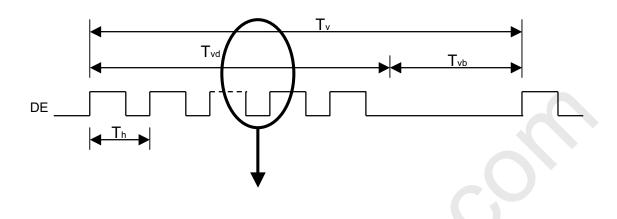
$$Fclkin(max) \ge Fr6 \times Tv \times Th$$

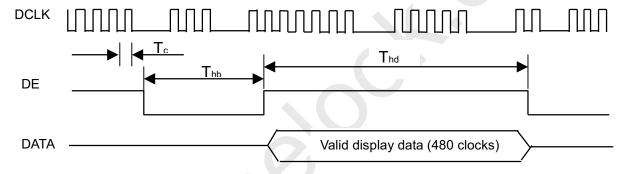
$$Fr5 \times Tv \times Th \ge Fclkin(min)$$



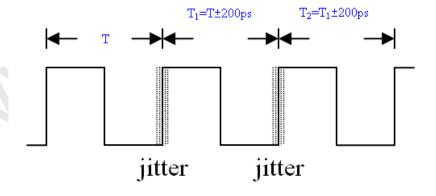


# INPUT SIGNAL TIMING DIAGRAM

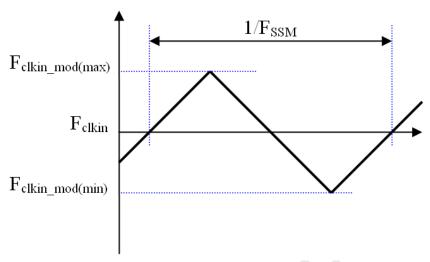




Note (3) The input clock cycle-to-cycle jitter is defined as below figures. Trcl = IT1 - TI

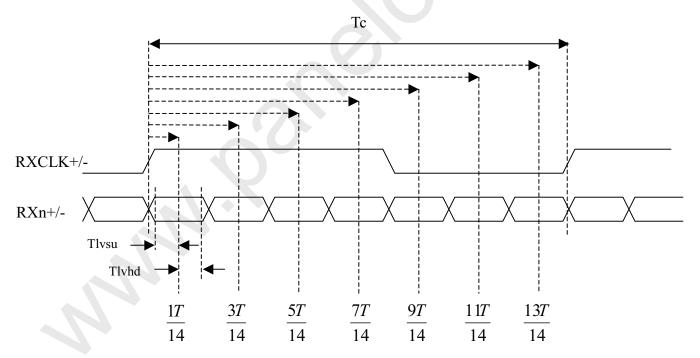


Note (4) The SSCG (Spread spectrum clock generator) is defined as below figures.



Note (5) The LVDS timing diagram and setup/hold time is defined and showing as the following figures.

# LVDS RECEIVER INTERFACE TIMING DIAGRAM

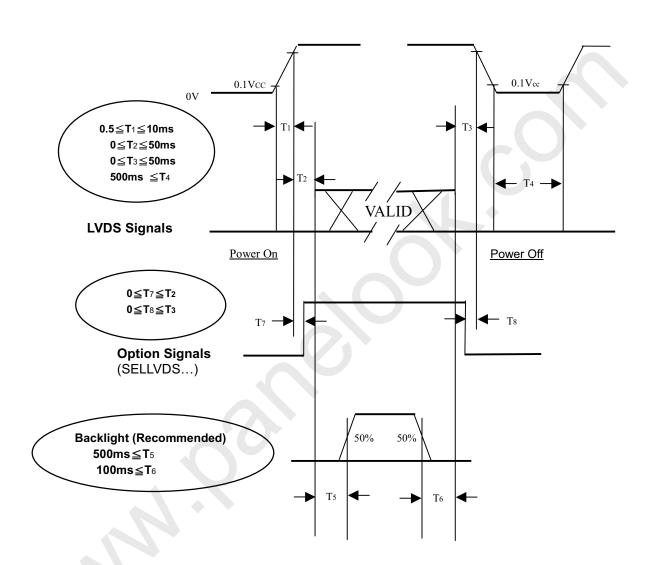


Note (6) (ODSEL) = H/L or open for 100/120Hz frame rate. Please refer to 5.1 for detail information.

## **6.2 POWER ON/OFF SEQUENCE**

 $(Ta = 25 \pm 2 \, ^{\circ}C)$ 

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram



- Note (1) The supply voltage of the external system for the module input should follow the definition of Vcc.
- Note (2) Apply the lamp voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.
- Note (3) In case of Vcc is in off level, please keep the level of input signals on the low or high impedance. If T2<0, that maybe cause electrical overstress failure.
- Note (4) T4 should be measured after the module has been fully discharged between power off and on period.
- Note (5) Interface signal shall not be kept at high impedance when the power is on.



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### 7. OPTICAL CHARACTERISTICS

#### 7.1 TEST CONDITIONS

Item	Symbol	Value	Unit
Ambient Temperature	Та	25±2	°C
Ambient Humidity	Ha	50±10	%RH
Supply Voltage	V <sub>CC</sub>	12	V
Input Signal	According to typical value	alue in "3. ELECTRICAL (	CHARACTERISTICS"
Vertical Frame Rate	Fr	120	Hz

### 7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 7.2. The following items should be measured under the test conditions described in 7.1 and stable environment shown in Note (7).

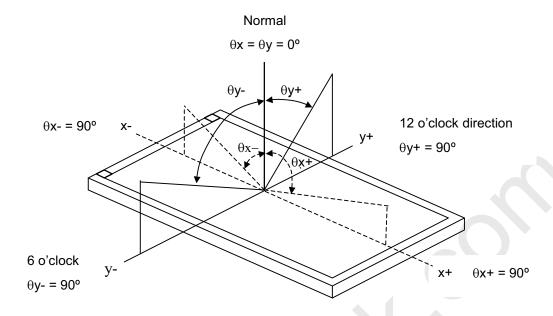
		ı	ibed iii 7.1 and stable envii		1	``		T	
Iten	n	Symbol	Condition	Min.	Тур.	Max.	Unit	Note	
Contrast Ratio		CR		4600	6500	-	-	(2), (4)	
Response Time		Gray to gray	θ <sub>x</sub> =0°, θ <sub>Y</sub> =0°	-	4.5	9	ms	(5)	
Center Transmit	tance	Т%	With CMO Module	-	4.6	-	%	(2)	
White Variation		δW		-	<b>-</b>	1.3	-	(2), (7)	
	Red	Rcx		Typ - 0.03	0.647	Typ + 0.03	-		
	Neu	Rcy			0.327		-		
	Green	Gcx			0.296		-		
Color	Green	Gcy	$\theta_x = 0^\circ, \ \theta_Y = 0^\circ$		0.600		-	(4) (6)	
Chromaticity	Blue	Всх	CS-1000T Standard light source "C"		0.144		-	(1),(6)	
	Diue	Всу			0.083		-		
	White	Wcx			0.335		-		
	vviille	Wcy			0.379		-		
	I lawina mtal	$\theta_{x}$ +		80	88	-			
Viewing Angla	Horizontal	θ <sub>x</sub> -	CR≥20	80	88	-	Dog	(2) (2)	
Viewing Angle	\	θ <sub>Y</sub> +	With CMO Module	80	88	-	Deg.	(2), (3)	
	Vertical	θ <sub>Y</sub> -		80	88	-			

- Note (1) Light source is the standard light source "C" which is defined by CIE and driving voltages are based on suitable gamma voltages. The calculating method is as following:
  - 1. Measure Module's and BLU's spectrums. W, R, G, B are with signal input. BLU (for V400H1-LH9) is supplied by CMO.
  - 2. Calculate cell's spectrum.
  - 3. Calculate cell's chromaticity by using the spectrum of standard light source "C"
- Note (2) Light source is the BLU which is supplied by CMO and driving voltages are based on suitable gamma voltages.
- Note (3) Definition of Viewing Angle ( $\theta x$ ,  $\theta y$ ):
  - Viewing angles are measured by Autronic Conoscope Cono-80

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Note (4) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

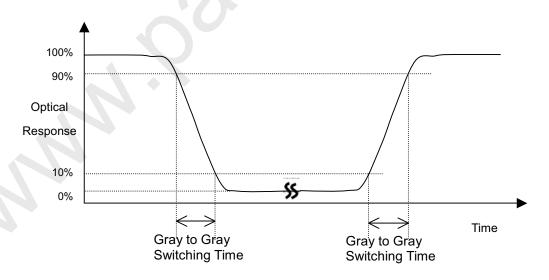
Contrast Ratio (CR) = L255 / L0

L1023: Luminance of gray level 255

L 0: Luminance of gray level 0

CR = CR (1), where CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (7).

Note (5) Definition of Gray to Gray Switching Time:



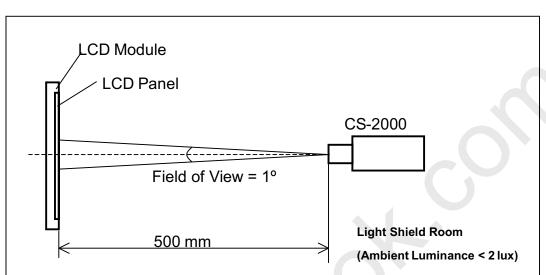
The driving signal means the signal of gray level 0, 63, 127, 191, 255.

Gray to gray average time means the average switching time of gray level 0, 63, 127, 191, 255 to each other.



# Note (6) Measurement Setup:

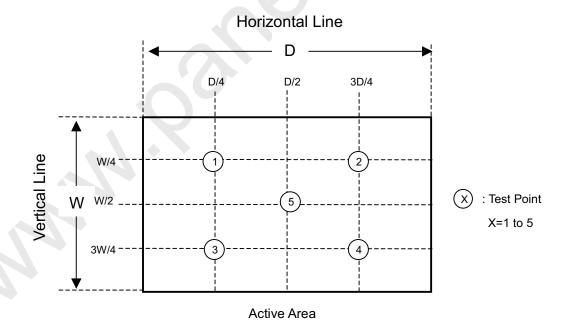
The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting backlight for 1 hour in a windless room.



Note (7) Definition of White Variation ( $\delta W$ ):

Measure the luminance of gray level 255 at 5 points

 $\delta W = Maximum [L (1), L (2), L (3), L (4), L (5)] / Minimum [L (1), L (2), L (3), L (4), L (5)]$ 

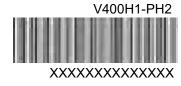




# 8. DEFINITION OF LABELS

#### **8.1 OPEN CELL LABEL**

The barcode nameplate is pasted on each open cell as illustration for CMO internal control.



#### **8.2 CARTON LABEL**

The barcode nameplate is pasted on each box as illustration, and its definitions are as following explanation



- (a) Model Name: V400H1– PH2
- (b) Carton ID: CMO internal control
- (c) Quantities: 12



### 9. PACKAGING

#### 9.1 PACKING SPECIFICATIONS

(1) 12pcs LCD TV Panels / 1 Box

(2) Box dimensions: 1108 (L) X 738 (W) X 252 (H)

(3) Weight: approximately 36 Kg

#### 9.2 PACKING METHOD

Figures 9-1 and 9-2 are the packing method

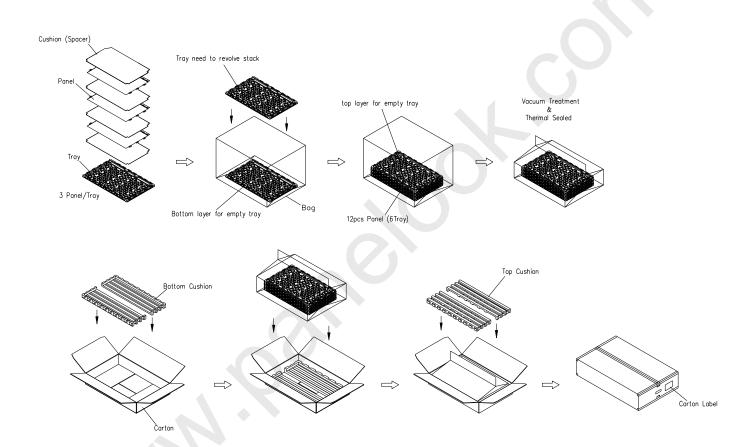
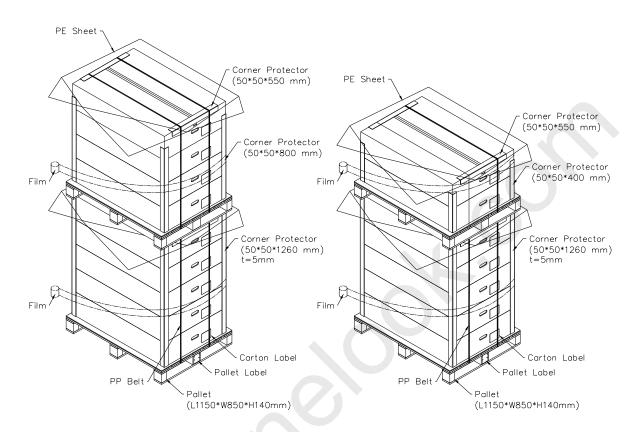


Figure.9-1 packing method



Sea / Land Transportation (40ft HQ Container)

Sea / Land Transportation



Transportation

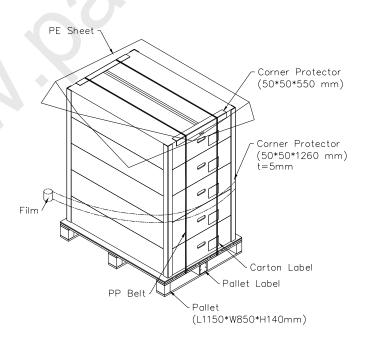


Figure. 9-2 Packing method



### 10. PRECAUTIONS

### 10.1 ASSEMBLY AND HANDLING PRECAUTIONS

- (1) Do not apply rough force such as bending or twisting to the product during assembly.
- (2) To assemble backlight or install module into user's system can be only in clean working areas. The dust and oil may cause electrical short or worsen the polarizer.
- (3) It's not permitted to have pressure or impulse on the module because the LCD panel will be damaged.
- (4) Always follow the correct power sequence when the product is connecting and operating. This can prevent damage to the CMOS LSI chips during latch-up.
- (5) Do not pull the I/F connector in or out while the module is operating.
- (6) Use a soft dry cloth without chemicals for cleaning, because the surface of polarizer is very soft and easily scratched.
- (7) It is dangerous that moisture come into or contacted the product, because moisture may damage the product when it is operating.
- (8) High temperature or humidity may reduce the performance of module. Please store this product within the specified storage conditions.
- (9) When ambient temperature is lower than 10°C may reduce the display quality. For example, the response time will become slowly.

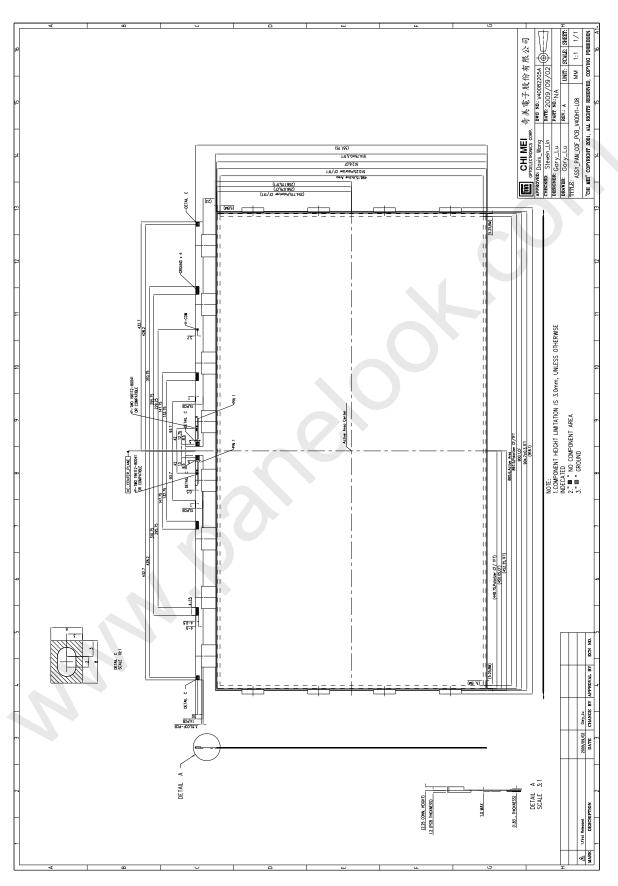
#### **10.2 SAFETY PRECAUTIONS**

- (1) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- (2) After the product's end of life, it is not harmful in case of normal operation and storage.





### 11. MECHANICAL CHARACTERISTICS





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